

Whitehead's classical algorithm and a modern version in polynomial time

Enric Ventura

Departament de Matemàtica Aplicada III
Universitat Politècnica de Catalunya

&

CRM-Montreal

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Outline

- 1 The classical Whitehead algorithm
- 2 Let's do it in polynomial time
- 3 An application
- 4 An example

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Definitions and notation

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- Usually, $A = \{a, b, c\}$.
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- 1 denotes the empty word, and $|\cdot|$ the (shortest) length in F_A :
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Whitehead problem

Whitehead Problem

For a group G , find an algorithm s.t. given $u, v \in G$ decides whether there exists $\varphi \in \text{Aut}(G)$ such that $\varphi(u) = v$.

Theorem (Whitehead, 30's)

Whitehead problem is solvable in F_A .

“Proof”:

First part: reduce $\|u\|$ and $\|v\|$ as much as possible by applying autos:

$$u \rightarrow u_1 \rightarrow u_2 \rightarrow \cdots \rightarrow u',$$

$$v \rightarrow v_1 \rightarrow v_2 \rightarrow \cdots \rightarrow v'.$$

Second part: analyze who is image of who by some auto, in the (finite!) sphere of given radius n , $S_n = \{w \in F_k \mid \|w\| = n\}$. \square

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Whitehead minimization problem

Let us concentrate in the first part:

Whitehead Minimization Problem (WMP)

Given $u \in F_A$, find $\varphi \in \text{Aut}(F_A)$ such that $\|\varphi(u)\|$ is minimal.

Lemma (Whitehead)

Let $u \in F_A$. If $\exists \varphi \in \text{Aut}(F_A)$ such that $\|\varphi(u)\| < \|u\|$ then \exists a Whitehead automorphism α such that $\|\alpha(u)\| < \|u\|$.

Definition

Whitehead automorphisms are those of the form:

$$\begin{aligned} F_A &\rightarrow F_A \\ a_i &\mapsto a_i && \text{(the multiplier)} \\ a_i \neq a_j &\mapsto a_i^{\epsilon_j} a_j a_i^{\delta_j} \end{aligned}$$

where $\epsilon_j = 0, -1$ and $\delta_j = 0, 1$ (there are $\sim k \cdot 4^k$ many, where $k = |A|$).

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Classical Whitehead's algorithm (first part)

Classical whitehead algorithm is:

- *Keep applying whitehead automorphisms to given u until finding one that decreases its cyclic length.*
- *Repeat until **all** whiteheads are non-decreasing.*

This is **polynomial** on $\|u\|$, but **exponential** on the ambient rank, k .

There are several recent results (theoretical, heuristic, probabilistic) suggesting that Whitehead algorithm is faster in practice.

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Theorem (Roig, V., Weil, 2007)

There is an algorithm which solves Whitehead Minimization Problem for F_k in time $O(n^2 k^3)$.

main idea: given $u \in F_k$, we find in polynomial time one of the whiteheads that decreases $\|u\|$ the most possible.

Key point: How does a given Whitehead automorphism α affect the length of a given word u ?

Three ingredients:

- 1) Codify u as its Whitehead's graph (classic in Group Theory),
- 2) Codify α as a cut in this graph (\approx classic in Group Theory),
- 3) Use max-flow min-cut algorithm (classic in Computer Science),
- 4) ... put together and mix (new!).

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Whitehead's graph

First ingredient: Whitehead's graph of a word.

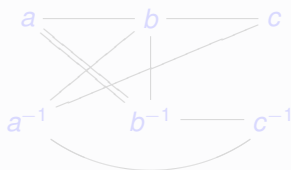
Definition

Given $u \in F_k$ (cyclically reduced), its (unoriented) Whitehead graph, denoted $Wh(u)$, is:

- vertices: $A^{\pm 1}$,
- edges: for every pair of (cycl.) consecutive letters $u = \dots xy \dots$ put an edge between x and y^{-1} .

Example

$$u = aba^{-1}c^{-1}bbabc^{-1},$$



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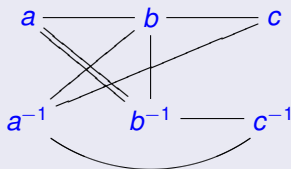
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Cut in a graph

Second ingredient: Cut in a graph.

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Given a Whitehead's automorphism α , we represent it as the (a, a^{-1}) -cut

$$(T = \{a\} \cup \{\text{letters that go multiplied on the right by } a\}, a)$$

of the set $A^{\pm 1}$.

Example

$$\begin{array}{l} \alpha: \langle a, b, c \rangle = F_3 \rightarrow F_3 \\ a \mapsto ab \\ b \mapsto b \\ c \mapsto b^{-1}cb \end{array} \quad \begin{array}{ccc} a & b & c \\ a^{-1} & b^{-1} & c^{-1} \end{array}$$

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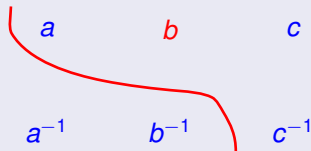
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Lemma (Whitehead)

Given a word $u \in F_k$ and a Whitehead automorphism α , think α as a cut in $Wh(u)$, say $\alpha = (T, a)$, and then

$$\|\alpha(u)\| - \|u\| = \text{cap}(T) - \text{deg}(a).$$

Proof: Analyzing combinatorial cases (see Lyndon-Schupp).

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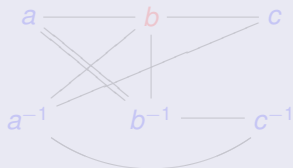
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have $\alpha(u) = aba^{-1}b^{-1}c^{-1}bbbabc^{-1}b$. Furthermore,



and, in fact,

$$12 - 9 = \|\alpha(u)\| - \|u\| = \text{cap}(T) - \text{deg}(b) = 7 - 4.$$

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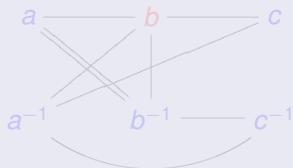
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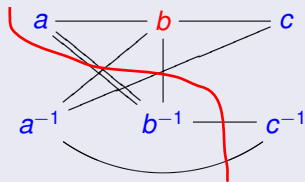
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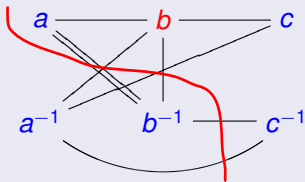
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Max-flow min-cut algorithm

Third ingredient: Max-flow min-cut algorithm.

Hence, Whitehead's Minimization Problem reduces to:

- *run over all possible multipliers, say a , (there are $2k$),*
- *find an (a, a^{-1}) -cut with minimal possible capacity.*

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Theorem (Roig, V., Weil, 2007)

There is an algorithm which solves Whitehead Minimization Problem for F_k in time $O(n^2 k^3)$.

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- 3 An application**
- 4 An example

Theorem (Roig, V., Weil, 2007)

There is an algorithm which solves Whitehead Minimization Problem for F_k in time $O(n^2 k^3)$.

Observation

u is primitive \Leftrightarrow the orbit of u contains $a \Leftrightarrow$ bottom of the orbit has length 1.

Corollary (Roig, V., Weil, 2007)

Given a word $u \in F_k$, one can check whether u is primitive in F_k in time $O(n^2 k^3)$, where $n = \|u\|$.

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Deciding free-factoriness

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A given subgroup $H \leq F_k$ with basis $\{h_1, \dots, h_r\}$ ($r(H) = r \leq k$) is a free factor of F_k if and only if bottom of the orbit of (h_1, \dots, h_r) has length $1 + \dots + 1 = r$.

Corollary (Roig, V., Weil, 2007)

Given a f.g. subgroup $H \leq F_k$, one can check whether H is a free factor of F_k in time $O((n^2k^4 + n^3k^2) \log(nk))$, where $n = \|H\|$.

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Given f.g. subgroups $H \leq K \leq F_k$, one can check whether H is a free factor of K in polynomial time w.r.t. the given generators of H and K .

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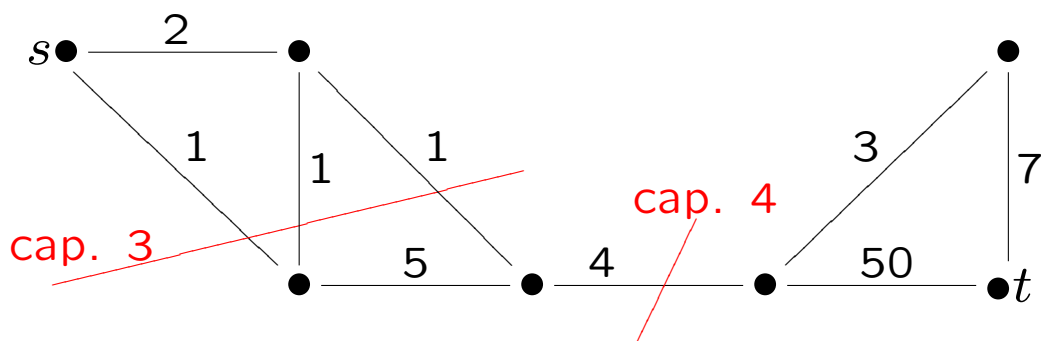
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Third ingredient: max-flow min-cut algorithm.

Given a graph X (unoriented and with weights on edges), and two vertices $s, t \in VX$, find the **max flow** from s to t :



Observation:

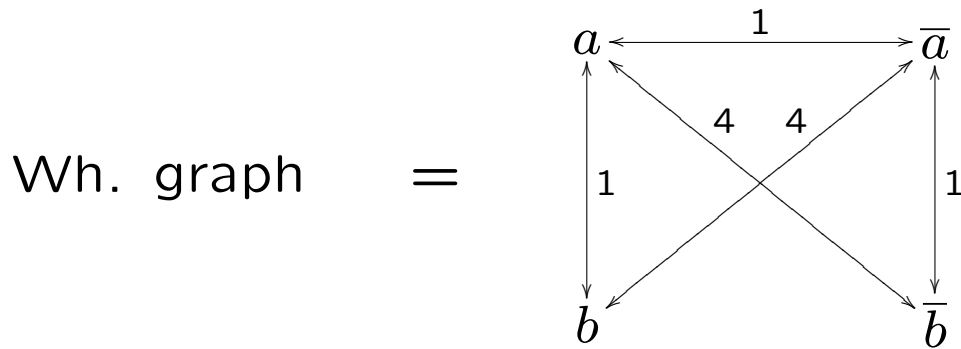
maximal $(s \rightarrow t)$ -flow \leq cap. of any (s, t) -cut.

Theorem:

max. $(s \rightarrow t)$ -flow = cap. of min. (s, t) -cut,

and it is possible to find both in **polynomial time** w.r.t. the size of the graph.

Example: Find one of the best Whitehead autos for $u = bab\bar{a}\bar{b}\bar{a}\bar{a}baba$.



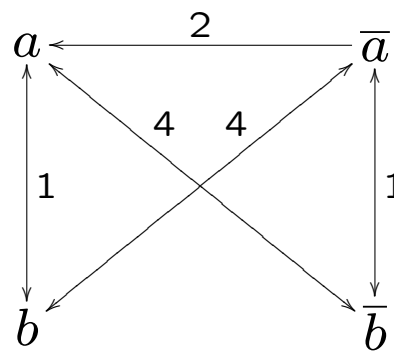
- Choose first multiplier, say a ;
- Choose an augmenting path from a to \bar{a} :

$$a \xrightarrow{1} \bar{a};$$

- Total flow: residual graph:

$$a \xrightarrow{1} \bar{a}$$

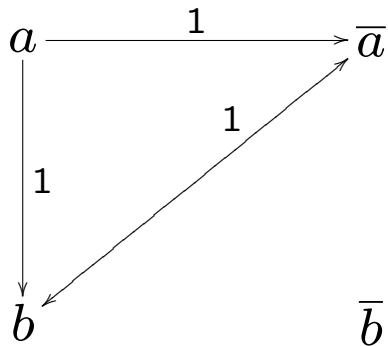
$$b \qquad \qquad \bar{b}$$



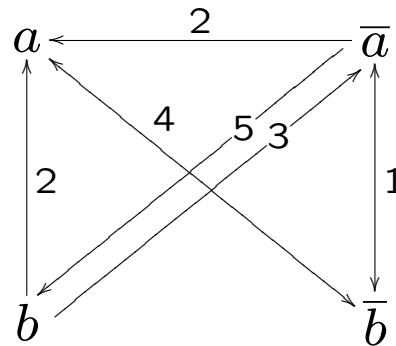
- Choose another augm. path from a to \bar{a} :

$$a \xrightarrow{1} b \xrightarrow{1} \bar{a};$$

- Total flow:



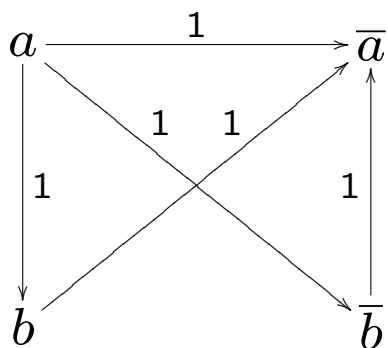
- residual graph:



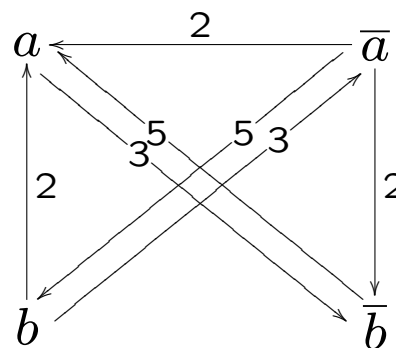
- Choose another augm. path from a to \bar{a} :

$$a \xrightarrow{1} \bar{b} \xrightarrow{1} \bar{a};$$

- Total flow:



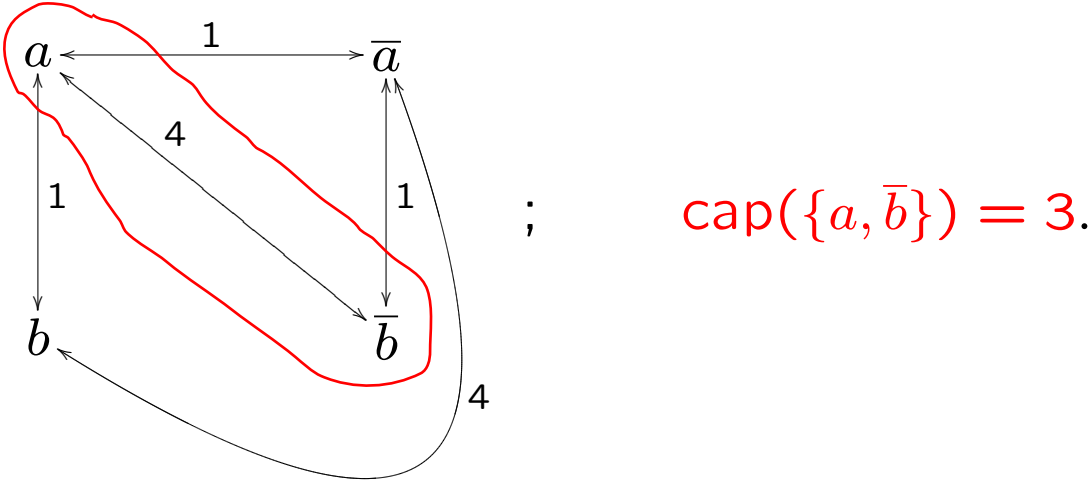
- residual graph:



- No paths from a to \bar{a} , so **STOP**.

The total flow carried from a to \bar{a} is 3 and corresponds to the cut

$$Y = \{v \mid \exists \text{ path } a \rightarrow v \text{ in res. graph}\}.$$



So, the Whitehead auto

$$Y = \{a, \bar{b}\} \equiv \begin{matrix} a & \xrightarrow{\alpha} & a \\ b & \mapsto & \bar{a}b \end{matrix}$$

satisfies $\|u\alpha\| - \|u\| = 3 - 6 = -3$.

- Repeat for multiplier b (and get less).

$$u = bab\bar{a}\bar{b}\bar{a}\bar{a}baba \mapsto (\cancel{ab})a(\bar{b}\cancel{a})\cancel{a}(\bar{b}\cancel{a})\cancel{a}\bar{a}(\bar{a}b)\cancel{a}(\cancel{ab})\cancel{a}$$

$$\sim bab\bar{b}\bar{a}\bar{a}bb$$

$$\|u\| = 11 \quad , \quad \|u\alpha\| = 8.$$

THANKS